

CITY OF ROLLING FIELDS, KENTUCKY

ORDINANCE 23-02

AN ORDINANCE RELATING TO THE ADOPTION OF AN ANNUAL BUDGET FOR THE CITY OF ROLLING FIELDS, KENTUCKY, FOR THE YEAR JULY 1, 2023 THROUGH JUNE 30, 2024, ESTIMATING REVENUES AND APPROPRIATING FUNDS FOR THE OPERATIONS OF CITY GOVERNMENT.

WHEREAS, an Annual Budget proposal and Message has been prepared and delivered to the City Commission, and

WHEREAS, the City Commission has reviewed such budget proposal and made necessary modification, now therefore,

BE IT ORDAINED BY THE CITY OF ROLLING FIELDS, KENTUCKY:

Section 1. The Annual Budget for the fiscal year beginning July 1, 2023, and ending June 30, 2024, is hereby adopted as follows:

GENERAL FUND:

Revenues

Real Estate taxes (net)	\$274,669
Insurance taxes	139,149
Utility franchise fees	4,973
Interest	2,500
State Police subsidy	6,000
Building permits	3,000
ARPA Funds	0
Other Income	3,500
Total Revenues -	\$433,791

Appropriations

Police	200,734
Security	7,200
ARPA Expenditures	0
Park Expenses	6,500
Sanitation	108,384
Debt Service for Muni	44,863
Bonds	
Tree program & Lawn care	5,000
Tax bill preparation	7,908
Street lights	5,900
Insurance	7,266
Legal fees	1,000
Administrative expense	15,502
Community Events	5,300
Audit/accounting fees	1,272
Miscellaneous	509
Public Notices/Newsletter	2,476
Association Dues	100
Discretionary Fund	0

Website/Tech help	<u>0</u>
Road Fund Supplement	<u>12,000</u>
Bank service charges	<u>1,877</u>
Total expenses -	\$433,791

ROAD FUND:

Revenue:

Road Aid	13,000
Interest	<u>0</u>
Total revenues -	\$13,000

Expenditures:

Snow and Ice Removal	3,400
Tree & Road Clearance	1,500
Paving/Street Drainage	0
Street repair	<u>4,000</u>
	<u>8,900</u>


Surplus: 4100

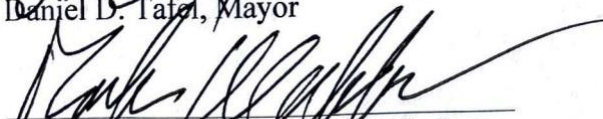
Section 2. This Ordinance shall take effect upon its passage and publication, according to law.

First Reading: May 11, 2023

Second reading: June 7, 2023

Passed and Approved: June 26, 2023


 Daniel D. Tafel, Mayor


 Attestation – Rob Webb, City Clerk

Those in Favor: 5

Those Opposed: 0